# Analysis of Wave Phenomena & Standing Waves in an Air Column

	(Speed of Sound)		
Name	ID	ТА	

\_\_\_\_\_

Partners

Date\_\_\_\_\_Section\_\_\_\_

Please be careful not to hurt your ears while using tuning forks and speakers. Please treat the glass tube and water bottle gently because they are fragile.

### 1. Sound spectra

Use the sound sensor and tuning forks to analyze the sound waves; then; answer the questions.

<u>Question 1:</u> What are the differences between "Sound Wave" and "Frequency Spectrum"?

<u>Question 2:</u> Pick up one tuning fork. Does the sound spectrum detect the proper frequency of it? Sketch the graph.

<u>Question 3:</u> Pick up the other one, and look at two graphs. What are the differences between previous and this tuning forks?

<u>Question 4:</u> Detect the background noise with the sensor. Describe the "Sound Wave" and "Frequency Spectrum" qualitatively. Is it different from while using a tuning fork? If so, explain why.

# 2. Speed of sound in air

# >Speed of sound in air (reference value)

Room temperature 
$$T = \left(\frac{5}{9}\right) (^{\circ}F - 32)$$
 (°*C*)  
Wave velocity in air  $v = (331.45 + 0.61 \cdot T)$  (*m/s*) (*m/s*) (*m/s*)

### ➢ Finding the nodes of standing waves

f (Hz)	L (m)	$\lambda = 2L$	1/λ

### >Plotting the graph to find the least fits

• From the formula  $(f=v/\lambda)$ , if you plot f vs  $1/\lambda$ , you will obtain the sound speed as the slope. Type the numbers for f and  $1/\lambda$  on an Excel sheet, and obtain the slope. (If you do not know how to do it, please refer to the manual provided by TA.)

Slope = Speed of sound in air = \_\_\_\_\_(m/s)  $\leftarrow$  (2)

Did you obtain the close results in (2) to the reference value (1)?

#### Lab Procedure for Analysis of Wave Phenomena and Standing Waves in an Air Column

### Please treat the glass tube and bottle carefully because they are fragile.

- 1. Sound spectra
- Start up Science Work Shop; open the file; go to "library", and "physics"; then, open the file, "P32\_SOUN.SWS".
- **Pick up two different-frequency tuning forks.** The frequencies are labeled on the tuning forks.
- Tap one tuning fork, and look at the graphs, "Sound Wave" and "Frequency Spectrum." Just play with those, and try to answer the questions on the data sheet. If you are not sure about this experiment, feel free to ask TA.
- 2. Speed of sound in air
- **Fill up the bottle with water.** When you get trouble with attaching it to the glass tube, please ask TA.
- **Connect the speaker to the amplifier, and the amp. is going to Science Workshop.** Make sure how to change the frequencies and amplitudes with "<u>signal generator</u>."
- **Put 2 rubber bands around the glass tube.** Those will be the marks for the nodes of standing waves in the air tube.
- Lift up the bottle to fill the tube with water. You should use two hands to do this because the bottle is slippery.
- Make a sound from the speaker, and look for the water levels so that you can hear a louder sound; then, mark the level with rubber bands. Only two nodes are enough to have L.
- Calculate the wavelength, and the reciprocal of the wavelength. Those are for plotting.
- **Repeat the above procedure 7 more times with different frequencies.** The minimum and maximum frequencies should be 150 Hz and 1,500 Hz respectively. Other than that, just follow the data sheet.
- **Plot the data, and find the slope by using Excel.** Please refer to the instruction provided by TA.

### 3. Lab Report

- If you got a very different result, please discuss the causes of error.
- If you have an application related to your study field, please write it in your report.