

## Derivation of the final velocity of rolling objects

### Preparation

The moments of inertia:

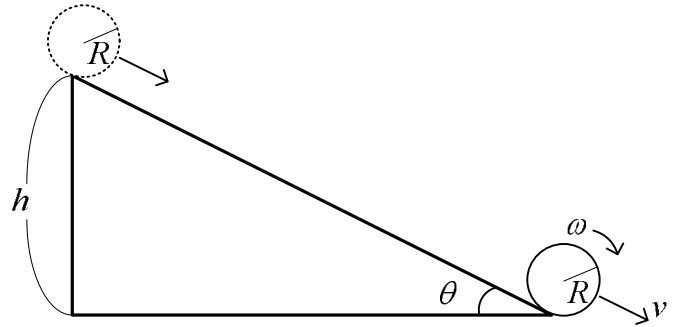
$$\text{Solid disk } I_D = \frac{1}{2}MR^2 \quad (1)$$

$$\text{Sphere } I_S = \frac{2}{5}MR^2 \quad (2)$$

$$\text{Ring } I_R = MR^2 \quad (3)$$

where  $M$  is the mass, and  $R$  is the radius of the object.

From the figure, we can set up an equation by considering the energy conservation, (potential energy) = (translational kinetic energy) + (rotational kinetic energy)



$$Mgh = \frac{1}{2}Mv^2 + \frac{1}{2}I\omega^2 \quad (4)$$

where  $\omega$  is the angular speed. Each object of the moment of inertia,  $I$ , is different. To find the final velocity,  $v$ , plug each one of (1), (2) or (3) into (4), and solve for  $v$ . Note that  $\omega = \frac{v}{R}$ .

For a disk,

$$Mgh = \frac{1}{2}Mv^2 + \frac{1}{2} \cdot \frac{1}{2}MR^2 \cdot \frac{v^2}{R^2}$$
$$Mgh = \frac{3}{4}Mv^2$$
$$\therefore v = \sqrt{\frac{4}{3}gh} \quad (5)$$

For a sphere,

$$Mgh = \frac{1}{2}Mv^2 + \frac{1}{2} \cdot \frac{2}{5}MR^2 \cdot \frac{v^2}{R^2}$$
$$Mgh = \frac{7}{10}Mv^2$$
$$\therefore v = \sqrt{\frac{10}{7}gh} \quad (6)$$

For a ring,

$$Mgh = \frac{1}{2}Mv^2 + \frac{1}{2}MR^2 \cdot \frac{v^2}{R^2}$$
$$Mgh = Mv^2$$
$$\therefore v = \sqrt{gh} \quad (7)$$